



**REINED WORK JUDGE CARD**  
Effective November 16, 2023

**1/2 POINT PENALTIES:**

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern

**5 Point Penalties**

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

**NO SCORE:**

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

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**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	S/Bk		R Cc		L Cc		Stop		R 3/12		Stop		L 3/12	
	1	2	3	4	5	6	7	8	Penalty Total	SCORE				

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
256	Uno Im Smart	PENALTY			5		1/2					
		SCORE	-1/2	0	-1	+1/2	+1/2	+1/2	+1/2		5 1/2	65
335	Berrys Little Whiz	PENALTY		1			2 0		2			
		SCORE	-1/2	-1	-1/2	-1	-1/2	-1/2	-1			0
281	Wright On Holly Time	PENALTY										
		SCORE	-1/2	0	0	0	0	-1/2	-1/2			68 1/2
252	SmoothaRoo	PENALTY	1				2				3	
		SCORE	-1	0	0	0	-1	0	-1/2			68 1/2
		PENALTY										
		SCORE										
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		PENALTY										
		SCORE										

Judge's Signature: Chele McGauly





**COW WORK JUDGE CARD**

Effective November 16, 2023

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena  
**CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal

**5 POINT PENALTIES**

- A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Extremely out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete

- N- Improper Western Attire  
 O- Failure to work in the proper working order

**NO SCORE:**

- A- Abuse  
 B- Lameness  
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

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- + Very Good = +1  
 ✓+ Good = +1/2  
 ✓ Average = 0  
 ✓- Poor = -1/2  
 - Very Poor = -1

**RUN CONTENT:**

**1 POINT PENALTIES**

- A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow past middle marker on first run before initiating the turn  
 W- Excessive hollering

**2 POINT PENALTIES**

- A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned  
 C- Failure to change sides after a circling turn prior to the first circle

**3 POINT PENALTIES**

- D- Dangerous Position  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓/-/-)							& 1 POINT PENALTIES					SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total		
256	Uno Im Smart	PENALTY			L	PA							3	66	
		CONTENT	✓+	✓-	-	✓	✓+	✓-	✓+	✓					
335	Berrys Little Whiz	PENALTY	AA											0	
		CONTENT	-												
281	Wright On Holly Time	PENALTY				AA							2	67	
		CONTENT	✓	✓	+	+	+	✓-	✓	✓-	✓				
252	SmoothaRoo	PENALTY			CAC	A,PC							6	60	
		CONTENT	✓	=	=	-	⊖	=	-	✓	-				
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Judge's Signature: \_\_\_\_\_

*Chele McGauly*