Com	LETT								
EVENT SOR CHA	GO-ROUND	2		DATE	19	23	JUDGE	Boro	logers
class +150 -	902		NATIONA	L REINE	COW	HORSE A	SSOCIATIO	ON www.nrcha.	com
1/2 Point Penalties - Over or under spin 1/8 turn	HIGH SO	5 Point Pen				REI	NED W	ORK JUDGE	ES CARD
- Jogging first 2 strides	A DE		r hitting in front obedience inclu			king rearing		2022-2	023

1 Point Penalties

Scotching or anticipating stop
 Over or under spin 1/4 turn
 Excessive whipping or spurring

2 Point Penalties

- Jogging for more than 2 strides
- Lead missed around end of arena past second comer
 Failure to run by marker before stop is initiated
 Freezing up in turn

- Breaking gait
 On trot in patterns, failure to stop before executing a lope departure
 A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

and striking or obviously insubordinate.

10 Point Penalty
- Carrying a quirt or bat

-60 Score

- Jogging In excess of one-half circle or one-half the length of the arena

-50 Score

- Failure to complete pattern as given (i.e. over or under spiri)

O Score
 Bloody mouth (inside)
 Illegal equipment
 Two hands on the reins in a bridle

Credit

Credit
Credit shall be given for
Smoothness, finesse, attitude,
quickness and authority of
performing various maneuvers while
using controlled speed which raises
the difficulty level and makes the
horse more exciting and pleasing

NO SCORE: - Abuse - Lameness

3 Point Per - Backing m	nalties lore than 2 strides when no back up is called f	or in the pattern.	- Leaving w - Fall of ho	is on the reins vorking area b rse or rider	efore pattern	is complete			- Lamenes	S		
	of an exhibitor to attempt to work the pattern		NOTE:	Judge may	blow his/her	whistle at any	lime to termin	ate the work			late :	
		MANEUVER SCORES:	-1 1/2 Extren	A score of a	ery Poor -1	ven if the worl	is not compl	ete at Viat An od +1 Very C		Excellen	3	1
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Judge's Signature:	

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EVENT:	SCRCHA-SEPT	GO-ROUND:	DATE: 9923	JUDGE: BUZU K	agers
CLASS:			NAL REINED COW HOI		www.prcha.com

GUIDE FOR NEW COW: (At judges'discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability

1 POINT PENALTIES

A- Loss of working advantage

C-Using corner or the end of the arena to turn cow

E-Changing sides of arena to turn cow

L-For each length horse runs past cow before initiating the turn

P-Working out of position

T - Failure to drive the cow past the middle marker on the first turn

W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

A-Going around corner of arena before turning cow B-In an open field turn animal gets within 3 feet of the fence before being turned

NOTE: Judge may blow the whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

3 POINT PENALTIES

D - Dangerous Position

E-Exhausting or overworking before circling cow

H-Hanging up on fence (refusing to turn)

K- Knocking down cow without having working advantage

5 POINT PENALTIES

A-Not getting a turn each way (5 points each way)

B-Spurring or hitting in front of cinch at anytime

C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

RUN CONTENT: 10 POINT PENALTY 50 Score SCORED 0-80

D. Turn Tail B- Carrying a quirt or bat

0-SCORE NO SCORE: E-Out of control

A-Abuse F-Bloody mouth (inside) B-Lameness G- Illegal equipment

H-Leaving working area before pattern is complete

I- Fall of horse or rider

L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

M-Failure to quit working a cow after a new cow has been awarded

T-Two hands on the reins in a bridle

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

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#	CONTESTANT NAME	MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
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COW WORK JUDGES CARD

Excellent: + 1 1/2

Very Good:: +1

Good: +1/2

Average: 0

Poor: - 1/2

Very Poor: - 1

Extremely Poor: - 1 1/2